Atoms

Version 1.0

A Toy For
Windows 3.1

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Introduction

Welcome To Atoms!

Atoms is a fun little game just right for spending hours sitting in front of your computer. One of the great things about atoms is that you can't loose, you just might not finish.

Installating Atoms

Installing Atoms is a straight forward process. Don't worry, Atoms does not mess with your WIN.INI file or any other existing files. I don't like when programs do that so I don't plan on writing one that will.

1.) Copy the ATOMS.EXE and ATOMS.HLP files to a sub directory of your choice. You can also copy the other Atoms files there, like this one, but they are not needed to run Atoms.

2.) If desired you can add Atoms to your Games program group in the Program Manager.

3.) Run Atoms.

Atoms creates an ATOMS.INI file in your Windows directory to keep track of high scores and the current configuration. This file is created and updated everytime you exit Atoms. For more information on customizing your configuration, see the section below.

NOTE: To Unintall Atoms (if for some strange reason you want to) you can just delete the program files (ATOMS.EXE, ATOMS.HLP, etc.) and the ATOMS.INI file in your Windows directory.

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Configuring Atoms

The only user configuration avialable for atoms is the size of the playing grid, which affects the size of the entire game window. If the Atoms game window is too large or small for your tastes, the grid size can be modified. This may be a problem if you are running Windows at a lower screen resolution such as 640x480. Before attempting to configure Atoms, you should run Atoms to see how the two game board sizes fit on your screen and then exit Atoms so that the ATOMS.INI file is created with the default settings.

Open the ATOMS.INI file using a text editor such as Notepad. You should see the following line listed in the file:

Grid=20

Atoms defaults to a grid size of 20. Making this number smaller will reduce the size of the Atoms game board. 16 should be a good size for 640X480. For best results, the number chosen should be a multiple of 4, and be at least 16.

You should not change any of the other settings. The Game=X line is used to keep track of the difficulty level when exiting so that Atoms will restart at that same level. The lines in the SCORES section are to keep track of the best times and names of those who got them.

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How to Play Atoms

All rules and information needed to play Atoms is available in the online help file.

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Registration Information

Please give Atoms a try. If you do find Atoms fun and a good way to spend some time, please consider sending a minor contribution to the author. Not any great amount, just about $5.00 would be fine and keep me interested in upgrading it and also writing some some new things. If you do, you can print a form provided in the REGISTER.FRM file.

Comments and suggestions are also always welcome. You can use US Mail or Compuserve mail using the address listed below.

Disclaimer

This program is distributed as-is. The author accepts no responsibilty for any time/work/data
lost while playing this game. Enjoy!!

Revision Log

  version 1.0   Initial Release

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